

## RULES and FORMAT

# KRANJ OPEN 2016

10.9. in 11.9.2016

**Organizer:** Bowling klub Kranj

**Center address:** Planet tuš Kranj, Cesta Jake Platiše 18, 4000 Kranj

**Booking:** [www.bowlingklubkranj.net](http://www.bowlingklubkranj.net) or [info@bowlingklubkranj.net](mailto:info@bowlingklubkranj.net)

**Pattern:** to be announced on 2.9.2016

**Prize money:** 50% of entries

**Format:**

6 games qualification

3 or 4 players per pair of lanes, lane draws will be done by the organizer 20min before squad starts

Lanes will be changed after every game for the pair of lanes, crossframe

Lane maintenance before every squad

16 best players in qualification will qualify for the Final Step1

**Handicap:** Women, youth to 16 years and never registered players have 8 pins per game in qualification

	Day	Date	Time	Spots	Entry / Re-entry fee
Squad 1	Saturday	10.9.2016	09:00	24	20 €
Squad 2	Saturday	10.9.2016	12:30	24	25 € / 20 €
Squad 3	Sunday	11.9.2016	09:00	24	25 € / 20 €
Squad 4	Sunday	11.9.2016	12:30	24	30 € / 25 €

### FINAL STEP 1 - 11.9.2016 at 15.00

**Final Step 1:** 16 players will play 2 games with the pin fall from qualification carried forward. Top 8 will qualify for the Final Step 2.

**Final Step 2:** 8 players will play 1 game from scratch. The best 4 will qualify to Final Step 3.

**Final Step 3:** 4 players will play 1 game from scratch. The best 2 will qualify to Final step 4.

**Final step 4:** 2 players will play 1 game from scratch for wining Kranj OPEN 2016.

In case of a tie in the qualification and in the Final Step 1 the highest ranked player will be the player with the highest last game (then the highest second last game etc.). In case of a tie in the Final Steps 2, Final step 3 and Final step 4, a one ball roll of on a full set of pins will be played, repeated until the tie is broken.

<b>Prize money (50% of entries)</b>	
Position 1	35%
Position 2	20%
Position 3	15%
Position 4	10%
Position 5-8	5%
<b>Total</b>	<b>100%</b>

\*player registered as recreational bowler, is like unregistered player